

**PLEASE CAREFULLY READ THE Wii™ OPERATIONS MANUAL COMPLETELY BEFORE USING YOUR Wii HARDWARE SYSTEM, GAME DISC OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.**

### **⚠ WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition, should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions      Eye or muscle twitching      Altered vision  
Loss of awareness      Involuntary movements      Disorientation

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

### **⚠ WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendonitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

### **⚠ CAUTION - Motion Sickness**

Playing video games can cause motion sickness in some players. If you or your child feels dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

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### **SYSTEM MENU UPDATE**

**Please note that when first loading the Game Disc into the Wii console, the Wii will check if you have the latest system menu, and if necessary a Wii system update screen will appear. Press OK to proceed.**



### **⚠ CAUTION: WRIST STRAP USE**

*Please use the wrist strap to help prevent injury to other people or damage to surrounding objects or the Wii Remote in case you accidentally let go of the Wii Remote during game play.*

*Also remember the following:*

- *Make sure all players put on the wrist strap properly when it is their turn.*
- *Do not let go of the Wii Remote during game play.*
- *Dry your hands if they become moist.*
- *Allow adequate room around you during game play and make sure that all areas you might move into are clear of other people and objects.*
- *Stay at least three feet from the television.*
- *Use the Wii Remote Jacket.*

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# GETTING STARTED

## Synchronizing your Wii Remote™ with the Wii™ console

Synchronizing the Wii Remote is necessary to use it with the Wii console. The Wii Remote included with your Wii console has already been synchronized with the console. The **Standard Mode** procedure is used when adding additional Wii Remotes to your system or if you want to re-synchronize your original Wii Remote. This procedure allows the Wii Remote to communicate with the console.

**Standard Mode** – Once synchronized, the Wii Remote will stay synched to the console unless you overwrite this setting by synching the Wii Remote to a different console.

**One Time Mode** – This mode allows you to temporarily use your Wii Remote on a console other than your own or to use a friend's Wii Remote on your console. **It does not delete the Standard Mode setting stored in the Wii Remote.** In this mode, the Wii Remote will only communicate with the console while the power is on. When the power is turned off, the Wii Remote will lose its synch with the console.

- A Wii console can have up to 16 Wii Remotes synched to it – 10 in **Standard Mode** and 6 in **One Time Mode**.
- Only a Wii Remote in **Standard Mode** can turn the console power on or off.

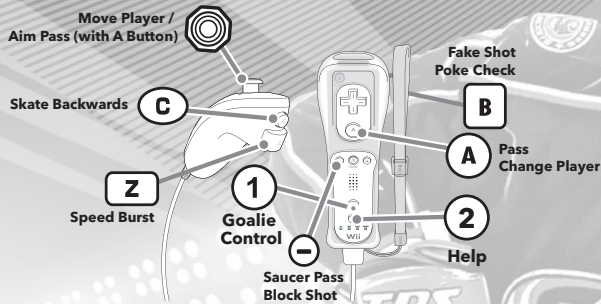
## One Time Mode Synchronization

**NOTE:** This mode temporarily removes **Standard Mode** synchronization setup for all Wii Remotes until the power of the Wii console is turned off. When the power is turned back on again, the **Standard Mode** settings will return.

1. Press the HOME Button on a Wii Remote that is synchronized with the console.
2. Select the Wii REMOTE SETTINGS option from the **Home Menu Screen**, then select the RECONNECT option.
3. Press the 1 and 2 Buttons simultaneously on the Wii Remote that you want to synchronize with the console. **The order in which you synchronize Wii Remotes will set the player order for multiplayer games.**
4. The Player LED will blink during the synching process. Hold the buttons down until the blinking stops which indicates that the connection is complete.

For more information please refer to the Wii Operations Manual – System Setup.

# CONTROLS



**Note:** A Nunchuk is required to play NHL 2K9. The above diagram illustrates only a few of the basic offensive and defensive controls. See the charts below for details.

## MENU CONTROLS

<b>+Control Pad</b>	Highlight Menu Selection
<b>Control Stick</b>	Highlight Menu Selection
<b>A Button</b>	Start / Select
<b>B Button</b>	Back / Exit / Cancel
<b>Home</b>	Wii Home Menu
<b>+ Button</b>	Start / Select
<b>- Button</b>	Back / Exit / Cancel
<b>1 Button</b>	Options
<b>2 Button</b>	Help
<b>C Button</b>	Bring up 2K Nav Menu

## GAME CONTROLS

Offense With Puck	
Move Player	<b>Control Stick</b>
Saucer Pass	<b>- Button</b>
Dump	<b>C Button + Swing Wii Remote</b>
Wrist Shot	<b>Swing Wii Remote</b>
Slap Shot	<b>Hold B Button + Swing Wii Remote</b>
Fake Shot	<b>B Button (Hold) then release</b>

Pass	<b>Control Stick + A Button</b> (see Game Features section for more advanced passing techniques).
Superstar Move	<b>Shake Nunchuk Up / Down</b>
Stickhandle / Protect Puck	<b>+Control Pad</b>
Skate Backwards	<b>C Button</b>
Speed Burst	<b>Z Button</b>
Offense Without Puck	
Move Player	<b>Control Stick</b>
Speed Burst	<b>Z Button</b>
Skate Backwards	<b>C Button</b>
Body Check	<b>Shake Nunchuk</b>
Aim	<b>Move Cursor</b>
Hook / Hold	<b>B Button + Shake Wii Remote</b>
Goalie Control	<b>1 Button</b>
Defense	
Move Player	<b>Control Stick</b>
Speed Burst	<b>Z Button</b>
Skate Backwards	<b>C Button</b>
Body Check	<b>Shake Nunchuk</b>
Aim	<b>Move Cursor</b>
Stick Sweep	<b>+Control Pad</b>
Hook / Hold	<b>Shake Wii Remote</b>
Change Player	<b>A Button</b>
Poke Check	<b>B Button</b>
Diving Poke Check	<b>- Button (Tap)</b>
Block Shot	<b>- Button (Hold)</b>
Select Goalie	<b>1 Button</b>
Goalie With Puck	
Move Goalie	<b>Control Stick</b>
Cover Puck	<b>Z Button</b>
Clear Puck	<b>C Button + Swing Wii Remote</b>
Aim	<b>Move Cursor</b>
Shoot	<b>Quick Swing Wii Remote</b>

Pass	<b>Control Stick + A Button</b>
<b>Goalie Without Puck</b>	
Move Goalie	<b>Control Stick</b>
Cover Puck	<b>Z Button</b>
Butterfly	<b>Turn Wii Remote and Nunchuk toward each other</b>
Stack Pads	<b>Turn Wii Remote and Nunchuk in direction of save attempt</b>
<b>Crease Control</b>	
Aim Vision Cone	<b>Control Stick</b>
Stack Pads	<b>Z Button</b>
Look Left	<b>C Button</b>
Save	<b>Match Icons by positioning Nunchuk and Wii Remote</b>
Dive	<b>+Control Pad UP</b>
Leave Crease	<b>+Control Pad LEFT</b>
Butterfly	<b>+Control Pad RIGHT</b>
Cover Puck	<b>+Control Pad DOWN</b>
Look Right	<b>B Button</b>
Exit Crease Control	<b>1 Button</b>
<b>Fighting</b>	
Weak Punch	<b>Swing Wii Remote forward</b>
Strong Punch	<b>B Button (Hold) + Swing Wii Remote forward</b>
Balance	<b>Rotate Nunchuk</b>

## PRECISION PASSING

Using the Wii Remote to aim your targeting cursor, press and hold the **A Button** to lock on to a teammate. When the player is locked, an arrow icon will appear over his head. Release the **A Button** to pass. Tap the **B Button** to cancel lock. **Note:** To turn Precision Passing on and off, access the controller options menu by selecting 1 in the Controller Setup screen.

## CHAIN PASS

With this feature, players can unleash two quick chain passes to surprise the opposition. With a player locked, press and hold the **B Button** to lock on to a teammate or the puck handler. When the player is locked, a double arrow icon will appear over his head. Release the **A Button** and the **B Button** to pass. Release the **B Button** to cancel second lock. Tap the **B Button** to cancel initial lock.

## ONE-TIMER / REDIRECT SHOT

With any kind of pass, while the puck is being passed, swing the Wii Remote and the player will meet the pass with an immediate slapshot or redirect the shot if standing in front of the goal.

## DROP PASS

Using the Wii Remote to aim your targeting cursor, press and hold the **A Button** to lock on to the puck handler. Release the **A Button** to drop the puck behind your player.

## ON THE FLY COACHING

The game of hockey is always in motion and you need to deploy your strategies in real time. Press the **Z Button**, the **C Button** and the **Control Stick** at the same time to perform the following.

<b>Z Button + C Button + Control Stick UP</b>	Switch up your Forward Lines. Note the status bars for each line; you want to bring in a group of forwards that are well rested.
<b>Z Button + C Button + Control Stick DOWN</b>	Switch up your Defensive Pairs. Note the status bars for each line; you want to bring in a group of defensemen that are well rested.
<b>Z Button + C Button + Control Stick LEFT</b>	Change your coach settings, like Play Styles, Attack Style, Offensive Strategy, Roughness, etc.
<b>Z Button + C Button + Control Stick RIGHT</b>	Call your play. Use the on-screen graphics to see which button calls which play.

## MAIN MENU

Press the **+ Button** from the title screen to bring up the Main Menu for the game.  
Press the **C Button** to bring up the 2K Nav menu.

**Quick Game:** Quick Game lets you jump right into a game with any of the available teams – from the 30 NHL squads to the International, All-Star, and historic teams. Choose your uniforms, the arena the game will be played in, and set team strategies before hitting the ice.

**Game Modes:** Select from Franchise, Season, Pond Hockey, Mini-Rink, Shootout, or Practice.

**Features:** Manage your roster, visit the Trophy Room, configure the 2K Beats, enter codes, or view the Credits.

**Options:** Adjust the camera, switch sides, change the gameplay, My NHL Options, Presentation, NHL Rules, or view the Controller Setup.

**Load / Save:** Load and save your roster, settings, profile, and configure the Autosave feature.

## PAUSE MENU

Press the **+ Button** during game play to bring up the Pause Menu.

**Resume:** Head back into the action.

**Replay:** View the replay of what just happened on the ice.

**Call Timeout:** During a stoppage in play, your team can call a timeout to regroup or set up a play.

**Game Stats:** See the stats of the game – Team Stats, the Box Score, Shot Track, and look in on injuries.

**Coaching:** Edit your strategies, change up your lines, or view your roster.

**Options:** Adjust the camera, switch sides, change the gameplay, My NHL options, presentation, NHL Rules, or view the Controller Setup.

**Quit:** Quit the game to the Main Menu or start the game over with a quick rematch.

## GAME MODES

### SEASON / FRANCHISE

Season Mode focuses on a single season, while Franchise Mode lets you take control of any NHL team. Do you have what it takes to guide your favorite squad to the Playoffs and eventually the Stanley Cup®? Here is where you find out. You can be as involved or as hands-off in the day-to-day running of your team as you want. Make decisions about players on the ice, general management, coaching, drafting, and scouting.

### Season / Franchise Menu

**Home:** Go back to the calendar so you can see your upcoming games.

**GM:** Change up your roster, look at your team needs, view current contracts, look at the Free Agent pool, check out the waiver wire, or propose a trade.

**Coach:** Make roster decisions, edit lines, set team strategies, or head to the rink for practice.

**NHL.com:** Check out information and news about your league. View league schedule, standings, stats, transactions, injuries, and awards.

**Save:** Save your Season / Franchise Mode.

**Options:** Change the rules and options that govern your season and gameplay.

**Quit:** Quit to the main menu.

### MINI-RINK

Play 2-on-2 hockey on a miniature indoor rink. The dashboards are unusually bouncy, so the action will be fast and wild. There are no penalties and lots of checking in this arcade-style contest.

### POND HOCKEY

Play outdoors in a 4-on-4 match with limited rules.

### SHOOTOUT

Compete in an end-of-game-style shootout. Can you defeat your opponent?

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